

# Reward Point Quick Cheat Sheet

| Products           | Price | Qty | Actions:<br>Attribute Set is "clothes" | Totals       | Conditions:<br>Subtotal >= \$100 |
|--------------------|-------|-----|--|--------------|----------------------------------|
| Product 1          | \$5   | 4   |  | \$20         |                                  |
| Product 2          | \$5   | 4   | valid                                  | \$20         |                                  |
| Product 3          | \$30  | 1   |  | \$30         |                                  |
| Product 4          | \$30  | 1   | valid                                  | \$30         |                                  |
| <b>Subtotal</b>    |       |     |  | <b>\$100</b> |                                  |
| Shipping           |       |     |  |              | \$5                              |
| Tax                |       |     |  |              | \$10                             |
| <b>Grand Total</b> |       |     |  |              | <b>\$115</b>                     |

If actions tab is **empty** - price will be calculated from Cart Subtotal with Discount.

If actions **exist and have valid items** - percent will be calculated using the valid items' price (with discount) and qty.

If actions **exist and all items are invalid** - the rule will be ignored

| Calculation Type                       | Give Points Method   | Points Amount (X Points) | Y spent | Z spent | Y qty   | Z qty | Result Points   |
|--|--|--------------------------|---------|---------|---|-------|---|
| <b>Fixed</b><br>(without action)       | Get X Points   | 10                       | -       | -       | -   | -     | <b>10p</b>  |
|  | Get X Points for every Y spent                             |                          | 40      | -       | -   | -     | $100/40 = 2.5 \Rightarrow 2(x10) = \mathbf{20p}$                                  |
|  | Get X Points for every Y spent starting from Z spend       |                          | 50      | 20      | -   | -     | $(100-20)/50 = 1.6 \Rightarrow 1(x10) = \mathbf{10p}$                             |
|  | Get X Points for every Y quantity                          |                          | -       | -       | 4   | -     | $10/4 = 2.5.. \Rightarrow 2(x10) = \mathbf{20p}$                                  |
|  | Get X Points for every Y quantity starting from Z quantity |                          | -       | -       | 4   | 3     | $(10-3)/4 = 1.75.. \Rightarrow 1(x10) = \mathbf{10p}$                             |
| <b>Fixed</b><br>(with valid actions)   | Get X Points   | 10                       | -       | -       | -   | -     | <b>10p</b>  |
|  | Get X Points for every Y spent                             |                          | 20      | -       | -   | -     | $(\$20+\$30)/20 = 2.5 \rightarrow 2(x10) = \mathbf{20p}$                          |
|  | Get X Points for every Y spent starting from Z spend       |                          | 20      | 30      | -   | -     | $((\$20+\$30)-\$30)/20 = 1 \rightarrow 1(x10) = \mathbf{10p}$                     |
|  | Get X Points for every Y quantity                          |                          | -       | -       | 2   | -     | $(4+1)/2 = 2.5 \Rightarrow 2(x10) = \mathbf{20p}$                                 |
|  | Get X Points for every Y quantity starting from Z quantity |                          | -       | -       | 2   | 3     | $50((4+1)-3)/2 = 1 \Rightarrow 1(x10) = \mathbf{10p}$                             |
|  |  |                          | -       | -       | 2   | 4     | $((4+1)-4)/2 = 0.5 \Rightarrow 0(x10) = \mathbf{0p}$                              |
| <b>Percent</b><br>(without action)     | Get X Points   | 10                       | -       | -       | -   | -     | $100 \times 0.1 = \mathbf{10p}$   |
|  | Get X Points for every Y spent                             |                          | 40      | -       | -   | -     | $100/40 = 2.5 > 1 \Rightarrow \mathbf{100} \times 0.1 = \mathbf{10p}$             |
|  |  |                          | 200     | -       | -   | -     | $100/200 = 0.5 < 1 \Rightarrow \mathbf{0p}$                                       |
|  | Get X Points for every Y spent starting from Z spend       |                          | 50      | 20      | -   | -     | $(100-20)/50 = 1.6 > 1 \Rightarrow \mathbf{100} \times 0.1 = \mathbf{10p}$        |
|  |  |                          | 40      | 80      | -   | -     | $(100-80)/50 = 0.4 < 1 \Rightarrow \mathbf{0p}$                                   |
|  | Get X Points for every Y quantity                          |                          | -       | -       | 4   | -     | $10/4 = 2.5.. > 1 \Rightarrow \mathbf{100} \times 0.1 = \mathbf{10p}$             |
|  |  |                          | -       | -       | 20  | -     | $10/20 = 0.5 < 1 \Rightarrow \mathbf{0p}$   |
|  | Get X Points for every Y quantity starting from Z quantity |                          | -       | -       | 4   | 3     | $(10-3)/4 = 1.75 > 1 \Rightarrow \mathbf{100} \times 0.1 = \mathbf{10p}$          |
| -                                      |  | -                        | 4       | 8       | $(10-8)/4 = 0.5 < 1 \Rightarrow \mathbf{0p}$    |       |   |
| <b>Percent</b><br>(with valid actions) | Get X Points   | 10                       | -       | -       | -   | -     | $(\$20+\$30) \times 0.1 = \mathbf{5p}$  |
|  | Get X Points for every Y spent                             |                          | 40      | -       | -   | -     | $(\$20+\$30)/40 = 1.25 > 1 \Rightarrow (\mathbf{20+30}) \times 0.1 = \mathbf{5p}$ |
|  |  |                          | 200     | -       | -   | -     | $(\$20+\$30)/200 = 0.25 < 1 \Rightarrow \mathbf{0p}$                              |
|  | Get X Points for every Y spent starting from Z spend       |                          | 10      | 20      | -   | -     | $((\$20+\$30)-20)/40 < 0 \Rightarrow \mathbf{0p}$                                 |
|  |  |                          | 20      | 10      | -   | -     | $((\$20+\$30)-10)/20 > 1 \Rightarrow (\mathbf{20+30}) \times 0.1 = \mathbf{5p}$   |
|  | Get X Points for every Y quantity                          |                          | -       | -       | 4   | -     | $(4+1)/4 = 1.25 > 1 \Rightarrow (\mathbf{20+30}) \times 0.1 = \mathbf{5p}$        |
|  |  |                          | -       | -       | 20  | -     | $(4+1)/20 = 0.25 < 1 \Rightarrow \mathbf{0p}$                                     |
|  | Get X Points for every Y quantity starting from Z quantity |                          | -       | -       | 1   | 2     | $((4+1)-2)/1 = 3 > 1 \Rightarrow (\mathbf{20+30}) \times 0.1 = \mathbf{5p}$       |
| -                                      |  | -                        | 2       | 4       | $((4+1)-4)/2 = 0.5 < 1 \Rightarrow \mathbf{0p}$ |       |   |